

		Autumn 1 (Sept/Oct)		Autumn 2 (Nov/Dec)		Spring 1 (Jan/Feb)		Spring 2 (Feb/March)		Summer 1 (April/May)		Summer 2 (May/June)	
Year 7 Art	Topic/Artist AO	The Basics AO3	The Basics AO2	Niki De Saint Pahalle AO1	3D Bikini Work AO4	Jim Dine AO1	Jim Dine Tools AO3	Jim Dine Tools/ Scissors AO4	Pop Art/Food AO2	Pop Art/Experimentation AO2	Photography Portraiture Hattie Stewart AO2	Photography Portraiture Hattie Stewart AO4	
	Crucial Knowledge Focus	Mark Making Sketchbook Layout Annotation Tone and Shade		Artist Study Analysis Final Outcome		Artist Study Tonal Drawing Biro Drawing		Final Outcomes Colour Theory Proportion/Layout		Print Making Poly/Lino/Etching			
	Why?	Learning the basic skills of drawing. Knowing the difference between analysis and annotation		This is so you know how to analyse an artist work as you will need to link this to your own work. Your final outcomes will be a bigger piece of work.		Mixed media tonal drawing. Knowing the difference between analysis and annotation		Learning how to sculpt using cardboard Being able to look at colour in your work and think and the overall proportion and layout of your work.		This section allows you to experiment with differing media to help with techniques for final outcomes		This section teaches the basics of photography ready for year 9	
Year 8 Art	Topic/Artist AO	Jasper Johns AO2	Jasper Johns AO3	Jim Dine Numbers AO4		Portraiture Recap Mondigliani AO1	Portraiture Mondigliani AO2	Portraiture Mondigliani AO4	Portraiture Picasso AO1	Clay Work Project AO4	Graffiti Banksy AO1	Photography Natural Form AO3	
	Crucial Knowledge Focus	Black and white drawing		Number 3D Outcomes		Artist Study Biro drawing		Artsit study recap Final outcomes		Relief work Coil Pots		Artsit study Lettering/Line /Layout Filtering/Annotation	
	Why?	Black and White drawing of Number and linking to the Artist Mixed Media		Bringing your work together but in 3D format		Recap of Artist Study and basic proportions of a face		Re ap of Artist Study Use of chalk and oil pastel for Final Outcomes		Experimenting with different types of media that can be used for final outcomes		Lettering Line and Layout Second stage of photography -Contact Sheets/Filtering	
Year 9 Photography	Topic/Artist AO	Portrait Stremplar AO1	Portrait Stremplar AO3	Portrait Stremplar AO2	Portrait Stremplar AO4	Natural Form Close Ups Kuki Waterstone AO1	Natural Form Close Ups Kuki Waterstone AO3	Natural Form Close Ups Kuki Waterstone AO2	Natural Form Close Ups Kuki Waterstone AO4	Mini Exam and Recap AO1/2/3/4	Mini Exam and Recap AO4		
	Crucial Knowledge Focus	Artist Study Analysis Contact Sheets/First Shots How to take a photograph (the basics)		Filtering and editing (using apps) Final Outcomes Manipulation		Artist Study Analysis Contact Sheets and First shots Close up Photography/Macro Focus/foreground and background		Filtering – Powerpoint and BeFunky Cropping Focus/foreground and background Final Outcomes Manipulation		Crucial Knowledge recap and application		Final Outcomes	
	Why?	Knowing the difference between analysis and annotation and how to use artist as inspiration.		Developing confidence using apps and knowing the difference between filter and edit.		Being able to take close up photographs. You will need to take photographs of the same objects but using different angles, focus and vantage point.		Developing the skill using different apps. Being able to apply filters and explain processes.		This is where you will be applying all of your skills and knowledge to an exam question.			
Year 10 Photography	Topic/Artist AO	Identity Paul Butler/Pablo Thecuadro AO1	Identity Paul Butler/Pablo Thecuadro AO3	Identity Paul Butler/Pablo Thecuadro AO3	Identity Paul Butler/Pablo Thecuadro AO4	Food Project Still Life Carl Kleiner AO1	Food Project Still Life Carl Kleiner AO3	Food Project Still Life Carl Kleiner AO3		Mini Exam and Recap AO1/2	Mini Exam and Recap AO3/4		
	Crucial Knowledge Focus	Recap - Artist Study Recap - Analysis Contact Sheets/First Shots		Editing and Filtering Recap BeFunky and Photoshop Final Outcomes		Recap - Artist Study Recap - Analysis Contact Sheets/First Shots Composition and Framing		Filtering – Powerpoint and BeFunky Cropping Composition and Framing		Crucial Knowledge recap and application - artists analysis/annotations		Crucial Knowledge recap and application – filtering and edits and final outcomes	
	Why?	Using techniques taught and learned from Year 9 Portraiture unit. Linking new artist to own work		Being able to make notes and annotations to record observations of own work and linking to the artist. This informs your final outcome.		You need to know how a photographer 'sets up' his/her work before photographing and using this analysis to inform own photographs (annotations). Knowing how to set up your still life before photographing will ensure that the work has effective composition and framing.		Developing the skill using different apps. Being able to apply filters and explain processes.		This is where you will be applying all of your skills and knowledge to an exam question.			
Year 11 Photography	Topic/Artist AO	Recap Unit 1 and 2 Projects Focus on AO3 and annotations		Recap Unit 3 and 4 Projects Focus on AO3 and annotations		GCSE Exam Prep AO1/AO2/AO3		GCSE External Exam AO4		Coursework Top Up and Recap	Coursework Top up and Recap		
	Crucial Knowledge Focus	Recap of Crucial Knowledge Artist Study, Experimentation, Annotation				Final Outcomes Recap – Annotation and Analysis		Final Outcomes Recap – Annotation and Analysis		Recap of Crucial Knowledge Artist Study, Experimentation, Annotation			
	Why?	This is where you get the chance to bring all of your learning together – you can then go back and work on your past projects and develop your annotations and the recording of ideas. This is where you can make sure your artists links are important throughout.				Applying crucial knowledge to external question – experimenting with different media, artist research and annotating own work in prep for exam.		Bringing everything together in final outcomes					

AO1 – Artist analysis, links and interpretations

AO2 – Experimentation (materials, media, techniques, processes)

AO3 – Recording ideas, developing and evaluation (annotations)

AO4 – Final Outcomes (bringing it all together)